

SA/VIS

UNIVERSITY OF KENTUCKY | COLLEGE OF FINE ARTS

FINEARTS.UKY.EDU

MAKE YOUR MARK | MAKE YOUR MARK

SCHOOL OF ART AND VISUAL STUDIES



College of
Fine Arts



Collaborative. Multidisciplinary. Personal. Wonderful. These are just a few of the words students use to describe the School of Art and Visual Studies. If you're searching for a challenging and creative environment—you belong at SA/VS.



AREAS OF STUDY

We believe creative professionals should be well-rounded thinkers and makers. At SA/VS, our programs are intentionally interdisciplinary. Following their passions and curiosity, students explore many areas of interest to expand their depth and breadth of knowledge.

ANIMATION
AR/VR
ART EDUCATION
ART HISTORY
CERAMICS
DIGITAL DESIGN & FABRICATION
DIGITAL DRAWING & ILLUSTRATION
DRAWING
FIBER
FOUNDATIONS
GRAPHIC DESIGN
INTERMEDIA & WEB DESIGN
PAINTING
PERFORMANCE
PHOTOGRAPHY
PRINT MEDIA
SCULPTURE & METAL ARTS
SOCIAL PRACTICE
VIDEO & FILMMAKING
VISUAL STUDIES

DEGREES OFFERED
ART STUDIO
ART EDUCATION
ART HISTORY AND VISUAL STUDIES
CURATORIAL STUDIES
DIGITAL MEDIA DESIGN
GRADUATE DEGREES



Artist credit: Julie Edwards

ART STUDIO BA, BFA

WHERE WILL CREATIVITY TAKE YOU?

A studio art degree prepares you for the creative life you plan to live and opens the door to an inventive career full of exploration, critical thinking, and a practice based in hands-on making. Whether working as a studio artist or a creative in the commercial world, your visual and cultural literacy, and skills as a versatile maker and problem solver, make you an ideal talent in a culture driven by art, design, and continuously evolving media platforms.



Artist credit: Joy Chou

BA

The Bachelor of Arts (BA) degree offers students the skills and concepts necessary for a creative future in the visual arts and related fields. Majors may choose to pursue a wide selection of engaging studio classes across a variety of mediums, or may decide to focus on developing more deeply in a specific studio area. While this broad liberal arts education has a foundation in studio art, it also provides students a flexible academic path to pursue their passions outside of the major through elective courses. BA students are also encouraged to pursue a minor or double major to further enrich their practice. At the end of their academic studies, all BA students show their work in a group exhibition in the Bolivar Art Gallery.

BFA

In-depth and creatively fulfilling, the Bachelor of Fine Arts (BFA) degree asks students to grow their own artistic voices while developing polished technical, conceptual, and material skills. Students may focus on a single medium, or choose to work across several in order to tailor their studio experience to their artistic goals. Areas include animation, ceramics, digital design and fabrication, digital drawing and illustration, graphic design, fiber, painting, photography, print media, sculpture, video and filmmaking, web design, among others.

The BFA program is a rigorous, focused degree. This major is selective: students are required to submit an application and a portfolio review of work in the visual arts, and all applicants must have completed all art studio Foundations requirements prior to application. Working closely with a dedicated faculty committee, each student organizes a public solo exhibition showcasing their work. This preprofessional degree is also an excellent option for students interested in pursuing a Master of Fine Arts degree (MFA) after their undergraduate studies.

DIGITAL MEDIA DESIGN BS

WHY LIMIT YOURSELF?

The Bachelor of Science (BS) in Digital Media Design prepares students to make exciting and expressive work as a creative professional. Our program is defined by curiosity—not set paths or rigid tracks. This challenging degree asks students to explore multiple areas within art and design—including graphic design, digital drawing and illustration, photography, video, animation, digital fabrication, augmented and virtual reality, physical computing, printmedia, and more.

A degree in Digital Media Design is flexible. Students pursue their own interests while honing skills valuable for professional work. Our graduates have enjoyed professional success in a wide range of roles in art and design.

Students in the Digital Media Design program begin in foundations classes where they learn new ways to express themselves and their ideas. Classes in drawing, digital art, 3D forms, and the history of art provide essential skills for success.

The BS in Digital Media Design requires an “Outside Exploration”—12 credits from courses beyond the School of Art and Visual Studies. This allows students to explore an area of curiosity outside the visual arts but within the University of Kentucky (a nationally recognized research institution). The Outside Exploration provides knowledge about subjects that inspire creative practices and creates connections that help students become critical, cross-disciplinary thinkers and makers.

The BS in Digital Media Design is a selective admissions major. Prospective students interested in this major must complete additional portions of the standard UK application to be considered for admission into the DMD program. Information about admissions and the application may be found online.



Artist credit: Silas Wendelin.



Artist credit: Silas Wendelin.



Artist credit: Matthew Wattam.



Artist credit: Emma Beverage.

ART EDUCATION BA

BUILDING A COLLABORATIVE ART EDUCATION COMMUNITY

Art Education prepares students for careers as art teachers in K–12 schools and as art educators in adjacent fields. Students build a strong foundation in studio art and art history, along with the theory and practices of teaching visual art to make them well-rounded creatives and inspired educators.

The Art Education program strives to cultivate a creative community among students that extends to local classrooms as well as state, national, and global professional organizations. Art Education students exhibit their artworks, participate in field experience, and practice their skills during a semester of student teaching. Many of our majors graduate with a dual degree in Art Education and Art Studio. Through robust networking and a rigorous academic focus, students from our program are consistently offered jobs in the field at or before graduation. Art Education majors are artists, researchers, and teachers engaged in collaboration and critical thinking toward a fulfilling career and lifelong engagement with the arts.





ART HISTORY & VISUAL STUDIES BA

CAN YOU BELIEVE YOUR EYES?

Visual perception is essential to success in many careers. The ability to accurately observe the visual world and articulate its meaning are valuable skills in a broad range of fields including law, medicine, information technology, education, and museum work. Art History & Visual Studies (AVHS) majors are trained to develop astute observational tools that help them better analyze our image-rich world.

Art History majors may explore cultural traditions from around the world, learn how to care for art objects, manage art collections, and acquire research skills that would also serve as a useful foundation for further studies in law, medicine, or archival work.

Visual Studies majors learn to read their own culture with a critical eye as well as assess images and media from around the globe, discovering and applying interpretive frameworks to visual work.

Students gain practical experience through internships at the University of Kentucky Art Museum and numerous other local arts organizations. School of Art and Visual Studies faculty have led study abroad opportunities in France, Germany, Ireland, and Italy. Students have also received course credit for programs in Australia, Africa, and Asia.



GRADUATE DEGREES

SHAPE THE DEPTHS OF CREATIVITY

SA/VS offers graduate degrees for students pursuing creative and academic careers in the arts, including Master of Fine Arts degrees (MFA) in Art Studio and Curatorial Studies as well as Master of Arts (MA) degrees in Art Education and Art History & Visual Studies.



Photo of Lucas Wiman. Photo by Breven Walker.

MFA IN ART STUDIO

The MFA in Art Studio is an interdisciplinary degree that embraces broad forms of making and practice. Generous access to faculty and facilities empowers students to curate their graduate experience around the media and skills they need to be successful artists. In this three-year program, graduate students are presented with a robust curriculum that combines individual studio-based research with seminars focusing on theory. MFA candidates are provided with personal studio space and 24/7 access to our state-of-the-art facilities. An MFA is the terminal academic degree for studio artists and is the required faculty credential for most institutions of higher learning. While a BA or BFA in studio art is the typical preparatory degree for the MFA program, students with any four-year bachelor's-level degree may apply; demonstrating quality creative work and significant potential for continued research is essential for any prospective graduate student.

MFA IN CURATORIAL STUDIES

The MFA in Curatorial Studies prepares students for careers in the expanded field of creative curation. As the first three-year hybrid MFA in Curatorial Studies in the United States, this practice-based terminal degree uniquely equips graduates for positions in a wide variety of arts and cultural organizations, as well as teaching positions at the college level. Through internships, online courses, and residential seminars, students gain direct experience in exhibition development and production, art event planning, catalog design and writing, fundraising, grant writing, conducting studio visits, promotion and marketing, and community-based programming. With courses in art history, art studio, art education, and arts administration—among others—the MFA offers an individualized interdisciplinary degree that prepares students to be highly competitive in a diverse job market.

MA IN ART EDUCATION

The Master of Arts (MA) in Art Education cultivates a community of artist-researcher-teachers who ask critical questions and propose innovative solutions to issues within the field of art education. Considering spaces of visual art learning within and beyond the traditional classroom settings, the program deepens student understanding and implementation of pedagogical practices. Core coursework provides a strong foundation connecting research to creative and teaching practices. With the opportunity to select and pursue areas of specialization, the program is tailored to each student's expertise and interests to address issues within art education in their own communities of practice and to become involved in creative solutions on the local, national, and international scale.

MA IN ART HISTORY & VISUAL STUDIES

The Master of Arts in Art History & Visual Studies prepares students with the course work, language skills, and research experience needed for further graduate study or work in a museum or educational setting. The curriculum is structured to provide breadth and depth of inquiry through a variety of approaches to art history and, more broadly, visual studies. The individualized curriculum, richness of available resources, and the dedication of the faculty enable students to tailor their program of study to particular needs while simultaneously attaining a strong general grounding in the discipline.

Marika Christofides



ART STUDIO MFA (2022)

Marika is a Teaching Assistant Professor of Studio Art at Oklahoma State University. As a printmaker and visual artist, she explores the Biosciences through a feminist lens. She collects illustrations from feminine-coded midcentury print ephemera—such as sewing packets, greeting cards, and recipe books—which she translates into digital collage and print-based works. Her work has recently been exhibited at Highpoint Center for Printmaking, the Morgan Conservatory, and the Cleveland Institute of Art, and she has attended residencies at Emmanuel College and In Cahoots.



"I loved my time at SA/VS. One of the most valuable things for me was the smaller size of my cohort and the fact that we were not required to specialize or declare a focus. Because of this, I got to work closely with a number of faculty across disciplines and explore a variety of conceptual and technical approaches throughout the three years of my MFA. I felt like every studio was open to me, and faculty and other students were often excited to share their expertise when asked. Post-graduation, I realize how this experience shaped my studio practice, and also how it differs from the experiences of some of my friends and colleagues who attended larger programs."



Frank Geiser

ART STUDIO MFA (2021)

Frank Geiser is an artist and arts educator based in the greater Chicago area and currently teaches at Purdue University Northwest. Geiser received his MFA at the University of Kentucky in 2021. His artwork has been exhibited internationally and is part of the 21c collection. In addition to gallery-centered works, Geiser's practice involves a long-term documentary photography project studying monks and ascetics in different religious contexts. This series of photographs, taken at over twenty different monasteries across three different continents, serves as research for Geiser's installation works. His artworks call viewers into quiet contemplation through a focus on time, memory, and light. Using the visual language of photography, installation, and architecture, his artworks abstract and interrogate mundane occurrences and their narrative potential.



"SA/VS was such an amazing environment to be a part of. For three years, I was given a studio surrounded by other creative, intelligent, and thoughtful people, and the experience of teaching classes at UK was a foundational part of my desire to be a professor. I was accepted as a graduate TA in photography but was able to take classes in electronics, digital fabrication, painting, and even architectural history. The ability to explore many different ways of working as an artist has always been important to me, and my faculty committee at SA/VS encouraged me to work using methods which were new to me. The fabrication equipment I had access to enabled me to create artworks which would have been almost impossible to make outside of SA/VS. To make one of my thesis sculptures, I used 3D printers, laser cutters, a CNC plasma cutter, a full wood shop, several traditional photo labs, a full electronics lab, and a walk-in spray booth! I experienced a freedom at SA/VS which I expect will be difficult to replicate anywhere else. I was supported enough to devote my full efforts towards growing as a creative, and I had three years of dedicated time to do so. I consider SA/VS to be an incredibly strong MFA program, and I will always be grateful for my time there."



Josh Porter



CURATORIAL STUDIES MFA (2023)

Josh Porter is an independent curator, photographer, writer, and designer. In his professional projects, he investigates the intersections of art, identity, and storytelling. As a curator, his goal is to amplify and showcase the important work of under-represented contemporary artists, particularly queer artists and artists of color. He focuses on work that challenges traditional expectations of art and forces the viewer to question their understanding of what art is and who it is for. In addition to curatorial work, Porter is the Assistant Executive Director of the Faulkner Morgan Archive (an LGBTQ archive of Kentucky). In this, he has seen the impact that collecting, archiving, and exhibiting queer stories can have. Being part of the LGBTQ+ community serves as an important part of his own identity, and amplifying, centering, and showcasing queer voices and narratives drives his practice. His writings have been featured in *Queer Kentucky* and *Undermain*.

"The School of Art and Visual Studies provided me with a strong platform to pursue curatorial projects. Throughout the program, I was able to curate eight exhibitions. Each one provided me with a new opportunity for collaboration with fellow student artists, curators, and professors. Working with the Lucille C. Little Fine Arts Library, I was able to curate three exhibitions in their display cases and showcase my work to UK students, faculty, and staff. This collaboration allowed me to practice curating and jump start my CV. SA/VS became a playground for me to explore my interests and cultivate the driving forces behind my curatorial practice. My classes and professors encouraged me to professionalize in a way that made applying for jobs much more effective. Thanks to this program, I was able to intern with the Faulkner Morgan Archive, discover my passion for exhibiting queer history, and get hired as the archive's Assistant Executive Director upon graduation."





FOUNDATIONS

IT ALL STARTS HERE

The Foundations program is a first-year experience for students majoring in Digital Media Design, Art Studio, and Art Education where they learn the fundamentals of drawing, painting, sculpture, photography, and digital media, and critical image analysis. It is an exciting journey into the skills and experiences that students need to feel confident as thinkers and makers as they begin their creative studies. In each area, students expand their understanding of color, observation, composition, time, materials, and space. As an introductory investigation into the core of visual thought and expression, students practice multiple approaches to image analysis and creative problem solving as they begin to develop their own unique voice.



Photo by Breven Walker.



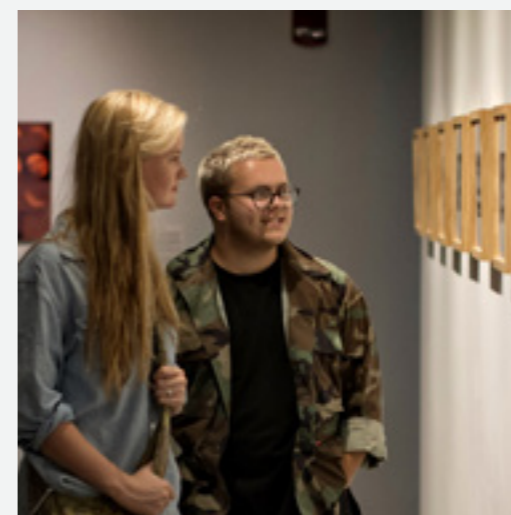
Photo by Breven Walker.



Photo by Breven Walker.



Photo by Breven Walker.



SA / VS



At SA/VS, we believe that a creative life is an extraordinary life. We're a home for inspired creatives, educators, and visual scholars who make creativity central to their experience.

The School of Art and Visual Studies is a community of students and faculty who learn by thinking, making, and doing. Every day, SA/VS is alive with activity: Sculpture students critique large metal installations in the atrium while students in a Fiber class quilt outside in the sun. A Performance Art class explores ideas for costuming and public interaction while a Graphic Design class displays typographic posters. Students install an exhibition in the Bolivar Art Gallery, in the seminar room, students interpret cultures past and present through their visual arts, and upstairs, students in Printmedia create zines by layering ink with a Risograph. From guerilla art, digital illustration, and 3D-printing to painting, animation, and still-life drawing, whatever creative opportunity you're looking for, it's happening here.



WHAT DO YOU WANT TO MAKE?

Learning from knowledgeable, passionate faculty, students at SA/VS enjoy small class sizes and individual attention. Our classrooms are curious, collaborative, and challenging. Through thoughtful discussions, professional demonstrations, robust critiques, and hands-on making, students grow creatively and academically in a supportive environment.

CREATIVE CAPACITY

WHERE WILL YOUR CREATIVITY FLOURISH?

The School of Art and Visual Studies is housed in an award-winning, newly-renovated historic building designed by Lexington-based firm Omni Architects. It merges the inspiring charm of Lexington's past with the comfort and design of modern facilities. Our bustling, light-filled building is an ideal place to make and explore, with adaptable critique spaces, common gathering areas, a large gallery, and versatile studios.



A CONSTELLATION OF OPPORTUNITIES

SA/VS ENCOURAGES YOU TO ADVANCE THE SKILLS YOU LOVE AS WELL AS TO GROW AS A CREATIVE IN WAYS YOU NEVER IMAGINED

SA/VS is a collection of numerous areas of study that each provide unique opportunities to expand your work into new realms and combine your skills to create new forms and opportunities. We embrace creative cross-pollination: photographers welding to make photographic sculptures; drawers using virtual reality software to make their illustrations immersive; printmakers weaving text on a loom in the Fiber studio to communicate messages that can be felt. Because we value and foster access, SA/VS is a unique opportunity to liberate your talents in ways yet to be imagined.



WILDLY POSSIBLE

FACILITIES THAT INSPIRE MAKING AND YOUR NEW FUTURE

The studios at SA/VS feature state-of-the-art equipment and resources. From our expansive painting and drawing studios, to our fully-equipped computer classrooms and our comprehensive woodshop, our studios support nearly every kind of creative investigation.

Some highlights include: The Hazel True Haunsz Fiber Studio, which features a dye lab, traditional looms, and digital looms just down the hall from our Photography suite, which contains community and specialized darkrooms for alternative processes, two cyclorama lighting studios, and a digital print room including 17" and 44" printers. In our spacious Ceramics studios, our equipment supports even the most ambitious projects, including a variety of rollers, extruders and clay mixers, as well as electric, manual, soda, wood, and gas kilns. With CNC Routers, 3D-printers, and a large-bed laser-cutter, our Fabrication Lab encourages rapid prototyping. Printmedia's VanderCook universal Letterpress, three Risograph machines, and etching and lithography equipment facilitates a multitude of traditional and contemporary print practices. Our sculpture facilities include the Metal Arts Building, home to foundry areas for metal cast processes, blacksmithing, and advanced equipment such as a Digital Swift Cut Plasma Bed, among many others. In addition, our Media Center (the second largest lending library on campus) hosts an extensive collection of tools (cameras, tripods, drawing tablets, audio and video equipment, and more) available for majors and students enrolled in studio classes to check out.



community

Images by JR.



CREATIVITY BRINGS US TOGETHER

At SA/VS, community engagement is essential. Our course, Guerrilla Art: Interventions and Social Practice, focuses on taking students' creative voices out of the studio and using them in the public realm. Students have partnered on murals with InsideOutLex (an independently organized Inside Out Project Group Action), French street artist JR (winner of the 2011 TED Prize), and DV8 Kitchen, which provides second-chance employment opportunities for individuals looking to redirect their lives. Art History and Visual Studies students intern with 21C, the UK Art Museum, LexArts, all the way to the NY Met to help prepare, preserve, and present artworks to public audiences. We believe art has the power to positively impact our environments and interactions.



MEET YOUR PROFESSORS

MORE THAN 45 ART AND VISUAL STUDIES FACULTY—THE LARGEST IN THE REGION.

Composed of award-winning artists, designers, and scholars, the faculty at the School of Art and Visual Studies are committed to excellence in both research and teaching. UK is a research institution. This means that students learn not just from teachers, but leaders active in their field. This provides students with the unique opportunity to study with and seek mentorship from faculty who are engaged regionally and internationally. With thoughtful teaching practices and high expectations, we champion rigorous, student-centered programs, interdisciplinary opportunities, and a passion for creativity.

University of Kentucky | College of Fine Arts



KATE WHEELER



JODY STOKES-CASEY



DOREEN LAMANTIA MALONEY



GARRETT HANSEN



CRYSTAL GREGORY



JOHN NORRIS



MIRIAM KIENLE



ALLAN RICHARDS



MIA CINELLI



JAMES ROBERT SOUTHARD



BRANDON C. SMITH



RUTH ADAMS



CHAD EBY



ALLISON HAYS



GARRY BIBBS



PAUL RODGERS



RAE GOODWIN

VISITING ARTISTS

CONNECTING STUDENTS WITH LEADING CREATIVES AND SCHOLARS FROM AROUND THE WORLD

Our Visiting Artist and Scholar program brings a diverse range of artists, designers, and scholars to campus, connecting students directly with innovative creatives and cultural leaders from around the world. Public workshops, presentations, and studio visits inspire new ways of making and seeing and give students opportunities to expand their community and make connections that will shape their future.

In addition, each year the Robert C. May Photography Lecture Series features four internationally prominent photographers. The series is made possible through the Robert C. May Photography Endowment, a unique and generous photography-centered museum fund that supports lectures and exhibitions in the UK Art Museum by renown image makers such as Lynsey Addario, Roger Ballen, Todd Hido, Esther Horvath, and RaMell Ross.



Artist credit: Shana Moulton

October 2023

Pete Lee

October 2022

Katarina Coombs

January 2022

Katie Bell

October 2021

Shana Moulton

April 2022

Kelsey Elder

January 2020

Volume Inc

September 2022

Daniel Gordon

February 2020

Robert Beatty

October 2022

Akihiko Miyoshi

November 2019

Taylor Baldwin

Visit our website for a list of recent visiting artists.



Florence by Emme Schumacher



Gloop by Abbey Purcel



Pickelle by Chloe Day



Stained Glass by Betsy Williams



Artist credit: Madison McGill

Artist credit: Mia Rambo.



Creative Careers

“WHAT DO YOU DO WITH AN ART DEGREE?”

If your life is a creative one, you'll find that your talent, skills, and experience are invaluable and inexhaustible resources. Graduates across our programs have successful careers in many creative industries, working as professional art educators, curators, scholars, designers, photographers, printmakers, artists, sculptors, and animators. Recent graduates are museum exhibition designers, tattoo artists, gallery directors, and graphic and interactive designers—among many other fulfilling roles. Our programs prepare students to be flexible, critical thinkers who are ready to pivot, adapt, and grow in their practices and careers.

Matthew Kluemper

DIGITAL MEDIA DESIGN BS (2022)

Kluemper graduated from the University of Kentucky in 2022. He is now a multimedia production assistant in Denver, Colorado. His honors thesis project Photographic Retellings of Kentucky Urban Legends was awarded the prestigious Gaines Breathitt award and lecture. While a student, Kluemper worked as a HIVE (Creative & Technical Services) student video producer. He was also a video production intern at Awesome Inc, an epicenter for technology and business, where he helped produce promotional materials for their team and fellowship companies. He enjoys creating branded media that helps others share their stories in exciting ways.



"During my time at SA/VS, I was surrounded by professors and classmates who allowed me to take risks and grow as an artist. The projects in each class pushed me to explore new creative processes and the critiques that followed gave me a form of feedback that produced noticeable improvements in the art that I was making! I explored several majors at UK before landing on Digital Media Design, and I can say without a doubt that the program's flexibility and community of passionate creatives provided a level of artistic support that I had never experienced before."



Liz Moore



ART STUDIO BFA (2018)

Using material, color, and form, Moore creates felted and mixed media works to raise questions of empathy and focus through the tactility, vibrancy, and shape of her natural fiber. After graduating from UK, she received her MFA from Washington University in St. Louis. In 2018, she was published in *New American Paintings*, Issue #136, representing 1 of 40 emerging artists in the South, as well as featured in *ArtMaze Magazine*, London, UK. She was the recipient of the Arthur Oswald Scholarship and Sam Fox School Travel Grant in 2019 to travel to Germany and Mexico researching natural fiber dye techniques and contemporary color theory. In 2020, she participated in the St. Louis Textiles Fiber Biennial. Her works have recently been shown at the Kemper Art Museum, Miami University in Oxford, Ghost Art Projects, Intersect Chicago (SOFA) in Chicago with re.riddle gallery, and the World of Co Artist Residency in Sofia, Bulgaria.

"My time at SA/VS was unique because there were so many amazing working artists there to teach me the ropes. I was deeply impacted by two professors specifically, Crystal Gregory and [former faculty member] Ebony G. Patterson, voices that continue to resound in my studio practice today. I started by taking printmaking and painting classes, and as I grew to explore mixed media, I was encouraged to play around in the fiber studio. Fiber immediately clicked, and I've been making felt-based-work for five years now! I was lucky to have an excellent BFA cohort, full of artists who explored performance art, large scale sculpture, and installation, which were practices brand new to me and they helped me expand my thinking and dive deeper. SA/VS's program provides visiting artist lectures, summer screen printing classes, and huge facilities. I never felt limited as a maker."



Jayda Johnson

ART STUDIO BFA

Jayda Johnson is a multidisciplinary artist working toward her BFA and minoring in African American & Africana Studies and Art History. Originally from New England, Johnson reflects on her childhood in the North and how moving further south has changed her views on her identity. As a mixed-race black woman, going from a predominantly white area in the North to a more multicultural area in the Midwest has given her a lot of insight into how race intersects with identity and self-reflection. As she grows as an artist, she strives to experiment with different mediums as well as explore racial issues in America through historical research. Her artistic practice intersects with the activities she is involved in, such as her leadership in arts student organizations like S.L.I.P. (ceramics) and her implementation of an arts program in a community nonprofit called Box to Box, an after-school program for refugee students that not only coaches them in soccer but also offers tutoring and exposes them to the arts. Through these activities, Johnson has been able to learn more about the community she cohabitates with and how she can make a positive impact using the tools of art.



"My time at SA/VS has been crucial to my growth as an artist. It has aided me in developing a well-rounded artistic practice that encompasses multimedia experimentation. The environment of the BFA program cultivates an aura of collaboration and community that is beneficial to all of the artists in the program. The professors, especially, have played a major role in my development as an artist. Under the guidance of Bobby Scroggins, I have been practicing the Direct Hollow Core Ceramic Construction Method in order to create large ceramic figures. Over the course of a semester, I learned one-on-one how to dramatically scale up my forms by understanding how structure and stability intersect with the design intent. After receiving a scholarship to participate in a summer workshop that he was teaching at Penland, I was not only able to push my abilities as a ceramics artist but able to make a stronger connection with my professor, now mentor. Through his persistent leadership and encouragement, I was able to create a two-piece large-scale figure within a week's time. Being able to form these relationships and gain knowledge through the Ceramics area has influenced the direction of my art-making and pushed me to further my passion for knowledge and experimentation."



Isabelle Martin

ART HISTORY AND
VISUAL STUDIES BA
(2018)

Isabelle Martin is the Manager of Filmmaker Funds at Kartemquin Films, where she oversees filmmaker funds and regranting initiatives. She previously worked at the John F. Kennedy Center for the Performing Arts, where she supported a diverse portfolio of institutional donors for the Kennedy Center and National Symphony Orchestra. Isabelle holds an MA in Art History from the University of Illinois at Chicago and a BA in Art History & Visual Studies with a minor in Music Performance (Cello) from the University of Kentucky. Isabelle's scholarship has been published in the International Journal of Comic Art; Trans-Scripts, the student-edited interdisciplinary humanities journal based at the University of California, Irvine; and the Pace University Press Journal of Comics and Culture.

Born in South Korea and raised in Louisville, KY, Isabelle is a proud transracial adoptee. In her spare time, she enjoys watching hockey, knitting, reading, archery, and finding Chicago's best spots for bubble tea.



"My time at SA/VS was so formative in cultivating my passion for understanding politics and social issues in the arts, as well as my appreciation for cross-disciplinary learning as a student in both Art History/Visual Studies and Music Performance. I learned how to craft a strong argument, present and publish academic research, and understand visual culture, skills that not only prepared me for grad school, but continue to serve me in my career today. I'm also proud to have served as a founding member of the Student Organization for Art History (SOFAH) at UK and to have developed friendships with fellow students and faculty mentors with whom I'm still close. I'm so thankful for my time at SA/VS. I'd do it all again if I could!"



Representing the class of 2024 cohort in art education, Constanica Johnson, Maddie Mattheu, and Jasmyne Meriwether are award-winning artists, serve in leadership roles within campus organizations, and are innovators in designing arts experiences for their future students.

Jasmyne Meriwether

"Teaching creates many amazing opportunities for growth and fosters perseverance. I switched my major a few times until I set my heart on art education. As a future educator, I want to connect with people immersed in various art communities and conversations so that I can provide my future students a wide range of opportunities to discover what art can be. I also have a minor in Business to understand the gallery side and build more connections. Art Education is filled with possibilities."

Maddie Mattheu

"Art has been a fundamental part of my life since I was very young. Thanks to the kindness and support of my many wonderful art teachers over the years, art has been the subject where I felt the most comfortable being myself and where I have learned the most. I want to give to my future students what I was given, and the Art Education program at UK is helping me prepare to do so."

Constancia Johnson

"I am pursuing a dual degree in Digital Media Design and Art Education because I have a strong love for creating, especially digital art for video games, and want to bring those skills into teaching my future students. Being part of a program and career path oriented towards collaboration creates a sense of belonging and an understanding that we are all here to educate the next generation."

APPLY



UNDERGRADUATE ADMISSIONS

Undergraduate applicants must apply through the Office of Undergraduate Admissions and must meet the standards of admission to UK.

- With the exception of Digital Media Design, majors in the School of Art and Visual Studies do not require a portfolio review, or other pre-major requirements.
- The BS in Digital Media Design is a selective admissions major. Students applying to UK are required to complete additional portions of the application to be considered for admission into the DMDE program. Information about admissions and the application may be found online.
- Students wishing to enter into the BFA degree program must first apply to UK and be accepted, complete the Foundations first-year experience, then apply for and pass a portfolio review.

Visit UK's Academic Calendar for important deadlines.

WHAT'S WILDLY POSSIBLE

APPLY AT [FINEARTS.UKY.EDU](https://finearts.uky.edu)



@UKSAVS | [FINEARTS.UKY.EDU/ART](https://finearts.uky.edu/art)